NAME: Gregor Hoffmann

CALL OF CTHULHU STATS:

STR 10	CON 10	POW 15	SAN 75
DEX 12	APP 13	SIZ 10	EDU 19
INT 18	HIT POINTS 10	DAMAGE BONUS +1d4	
PISTOL 1d10	KNIFE 1d4	RIFLE 2d10	

SKILLS:

ANTHROPOLOGY 30	HISTORY 30	LANGUAGE: "NATIVE" 50
LIBRARY USE 70	LOCKPICK 30	OCCULT 80 LATIN 90
PHOTOGRAPHY 60	PISTOL 60	PSYCHOLOGY 70

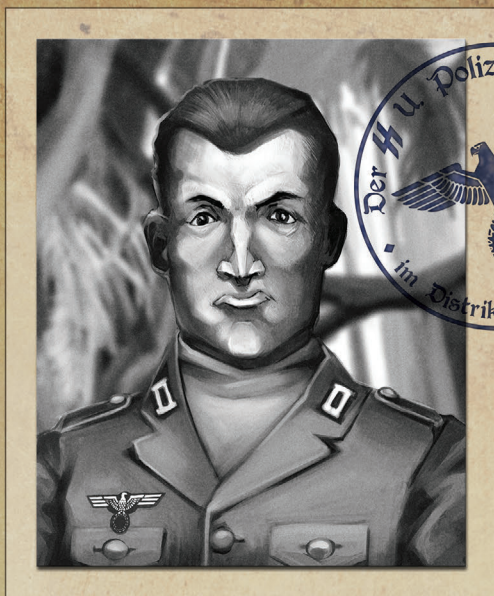## UNSPEAKABLE STATS:

PROFESSION: Occultist (5d6)   **SANITY:** 6

PERSONALITY: Creepy (3d6), Intimidating (3d6),
Serious (2d6), Underhanded (2d6)

GOAL: Discover Occult Secrets and Bring Them Home Alone (1d6)

MADNESS TRAITS: Hysterical Strength (1d6), Perception (2d6)

Deutsches Reich

Charakterübersicht

NAME: Sergeant Johann Grimm

CALL OF CTHULHU STATS:

STR 17	CON 16	POW 11	SAN 55
DEX 14	APP 8	SIZ 16	EDU 10
INT 12	HIT POINTS 16	DAMAGE BONUS +1d6	
PISTOL 1d10	KNIFE 1d4	RIFLE 2d10	

SKILLS:

DODGE 80	FIRST AID 70	HIDE 60	LISTEN 50
FIRST AID 80	RIFLE 90	SNEAK 60	BRAWL 80
PISTOL 80	MECH. REPAIR 60	DEMOLITIONS 50	

UNSPEAKABLE STATS:

PROFESSION: Sergeant (5d6)   **SANITY:**   6

PERSONALITY: Capable (2d6)   ,   Trustworthy (2d6)   ,
Suspicious (2d6)   ,   Superstitious (2d6)

GOAL: Keep the men safe (1d6)

MADNESS TRAITS: Hysterical Strength (2d6) , Violence (1d6)

Deutsches Reich

Charakterübersicht

NAME: Captain Kurt Hartmann

CALL OF CTHULHU STATS:

STR 14   CON 13   POW 16   SAN 30

DEX 15   APP 16   SIZ 13   EDU 18

INT 16   HIT POINTS 13   DAMAGE BONUS +1d4

PISTOL 1d10   KNIFE 1d4   RIFLE 2d10

SKILLS:

ACCOUNTING 60   BARGAIN 70   LAW 60   NAVIGATE 70

PERSUADE 30   RIFLE 60   PISTOL 60

CREDIT RATING 90   PSYCHOLOGY 80

UNSPEAKABLE STATS:

PROFESSION: Army Officer (5d6)   SANITY: 10

PERSONALITY: Commanding (3d6), Loyal (2d6),
Intimidating (2d6), Ambitious (2d6)

GOAL: Serve Germany and Bring the Diamonds Home (1d6)

MADNESS TRAITS: None

Deutsches Reich

Charakterübersicht

NAME: Lieutenant Rambert Müller

Call of Cthulhu Stats:

Str 15	Con 18	Pow 11	San 55
Dex 14	App 0	Siz 19	Edu 14
Int 18	Hit Points 14	Damage Bonus +0	
Pistol 1d10	Knife 1d4	Rifle 2d10	

Skills:

Conceal 30	Hide 30	Persuade 30	Torture 30
Spot Hidden 30	Pistol 90	Knife 80	Dodge 60
Listen 70	Lockpicking 30	Psychology 90	

Unspeakable Stats:

PROFESSION: Spy (5d6) **SANITY:** 10

PERSONALITY: "Nothing Personal" (2d6), Treacherous (2d6)
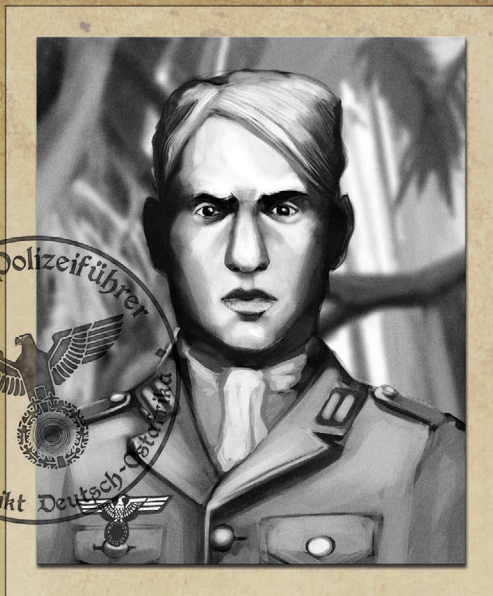Loyal to the Fatherland (3d6), Deceitful (3d6)

GOAL: Learn Everyone's Secrets (1d6)

MADNESS TRAITS: None

Deutsches Reich

Charakterübersicht

NAME: Sören Fuchs

Call of Cthulhu Stats:

Str 15	Con 15	Pow 16	San 30
Dex 14	App 13	Siz 13	Edu 15
Int 15	Hit Points 14	Damage Bonus +1d10	
Pistol 1d10	Knife 1d4	Rifle 2d10	

Skills:

Fast Talk 30	Pistol 30	Hide 70	Dodge 70
Conceal 30	Bargain 70	First Aid 70	
Navigate 60	Disguise 90	Listen 70	

Unspeakable Stats:

Profession: Spy (5d6)   **Sanity:** 10

Personality: "Nothing Personal" (2d6), Treacherous (2d6)
Loyal to the Fatherland (3d6), Deceitful (3d6)

Goal: Learn Everyone's Secrets (1d6)

Madness Traits: None

Deutsches Reich

Charakterübersicht

NAME: Lieutenant Bernhard Bauer

Call of Cthulhu Stats:

STR 12	CON 15	POW 17	SAN 85
DEX 17	APP 17	SIZ 12	EDU 20
INT 18	HIT POINTS 13	DAMAGE BONUS +0	
PISTOL 1d10	KNIFE 1d4	RIFLE 2d10	

Skills:

BARGAIN 70	CREDIT RATING 90	LIBRARY USE 80
LANGUAGE: "NATIVE" 50	PERSUADE 80	
PSYCHOLOGY 80	ANTHROPOLOGY 90	ARCHAEOLOGY 90

Unspeakable Stats:

PROFESSION: Army Officer (5d6)   **SANITY:**

PERSONALITY: Commanding (3d6) , Perceptive (2d6) ,
Deceptive (2d6) , Vengeful (2d6)

GOAL: End the Blackmail (1d6)

MADNESS TRAITS: None

Deutsches Reich

Charakterübersicht